

## Design and Technology Overview



Year	DT Project 1	DT Project 2	Flairs/Endeavours	
YR	Examples include a range of Structures, Cooking and kebabs, finger puppets, junk models (rockets), making pizza, b peg bees, allotment fruit and vegetables, design a healthy mea animals, moving parts cards, gingerbread men, making bread Plan, design, make, evaluate.			
Y1	Moving Pictures (Mechanisms) (Scenes from Victorian Seaside)	Castle Construction (Structures & Mechanisms) (Castles, Drawbridges, Turrets and Walkways)	Flair for Textiles: Weaving, Picture Frames, Hair Clips, Bookmarks, Felt Animals  Flair for Gastronomy: Safety, Healthy Meals, Personal Hygiene, Making Chips, Healthy Energy Bar, Smoothies, Tomato/Basil Bruschetta, Egg Muffins	
Y2	Flying Machines (Structures)	Sand Pit Pulleys (Mechanisms)	Flair for Textiles: Weaving, Pictures Frames, Hair Clips, Bookmarks, Felt Animals  Flair for Gastronomy: Safety, Healthy Meals, Personal Hygiene, Making Chips, Healthy Energy Bar, Smoothies, Tomato/Basil Bruschetta, Egg Muffins	
Y3	Trojan Horses (Mechanisms & Structures) (Wheels, chassis and axles)	Cook an Omelette! (Cooking and Nutrition)	Artisan Endeavour: Construct Big Ben (Structures), Periscopes (Scientific Instruments), Balloon Cars (Mechanisms)  People Skills Endeavour: Mini Quiches	
Y4	Multiple Cam Moving Toys (Mechanisms)	Pasta Italia! (Cooking and Nutrition)	Artisan Endeavour: Construct Big Ben (Structures), Periscopes (Scientific Instruments), Balloon Cars (Mechanisms)  People Skills Endeavour: Mini Quiches	
Y5	<u>3D Model Vehicles</u> (Computer-Aided Design)	Soup of the Day! (Cooking and Nutrition)	Artisan Endeavour: Make a Teddy (Textiles)  People Skills Endeavour: Baking Scones	
Y6	<u>Dioramas</u> (Structures/Mechanisms/Electrical Systems)	Motorised Vehicles (Electrical Systems) Stir Fry (Cooking & Nutrition)	Artisan Endeavour: Make a Teddy (Textiles)  People Skills Endeavour: Baking Scones	







## Design and Technology Long Term Plan

Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year R	Expressive Arts and Design		Physical Development			
	ELG: Creating with Materials			ELG: Fine Motor Skills		
	Children at the expected level of development will:			Children at the expected level of development will:		
	<ul> <li>Safely use and explore a variety of materials, tools and</li> </ul>		• Hold a pencil effectively in preparation for fluent writing — using the tripod grip			
	techniques,		in almost all cases.			
	experimenting with colour, design, texture, form and function.		<ul> <li>Use a range of small tools, including scissors, paint brushes and cutlery.</li> </ul>			
	<ul> <li>Share their creations, explaining the process they have used.</li> </ul>		Begin to show accuracy and care when drawing.			
Year 1			<u>Moving Pictures</u>			Castle Construction
			(Mechanisms)			(Mechanisms/Structures)
Year 2	Flying Machines				Sand Pit Pulleys	
	(Designing Structures)				(Mechanisms)	
Year 3			Cook an Omelette!			<u>Trojan Horses</u>
			(Cooking and			(Mechanisms)
			Nutrition)			
Year 4			<u>Pasta Italia!</u>		Multiple Cam Moving Toys	
			(Cooking and		(Mechanisms)	
			Nutrition)			
Year 5	3-D Model Vehicles			Soup of the Day!		
	(Computer-aided			(Cooking and		
	design)			Nutrition)		
Year 6		<u>Dioramas</u>			<u>Motorised Vehicles</u>	<u>Stir Fry</u>
		(Mechanisms and			(Mechanisms/Electrical	(Cooking and Nutrition)
		Electrical Systems)			Systems)	